



Maths Year 2 Annual Overview

Whitehouse Primary School

	Autumn	Spring	Summer
Week 1	Number and Place Value: Numbers to 100	Statistics: Picture Graphs	Measurement : time
Week 2	Number and Place Value: Numbers to 100	Review and Revision	Measurement: time / Volume
Week 3	Calculations: Addition and Subtraction	Calculations: More word Problems	Measurement: Volume
Week 4	Calculations: Addition and Subtraction	Measurement: Money	Review and Revisit Topics / SATS
Week 5	Calculations: Multiplication of 2, 5 and 10	Measurement: Money	Review and Revisit Topics / SATS
Week 6	Calculations: Multiplication of 2, 5 and 10	Geometry: Properties of Shapes 2D	Review and Revisit Topics / SATS
Week 7	Calculations: Multiplication and Division of 2, 5 and 10	Geometry: Properties of Shape 2D	Review and Revisit Topics
Week 8	Calculation: Multiplication and Division of 2,5, and 10	Geometry: Properties of Shapes: 3D	Review and Revisit Topics
Week 9	Measurement: Length	Fractions: Fractions	Revision and End of Year assessments
Week 10	Measurement: Length	Fractions: Fractions	Review and Revise Topics
Week 11	Measurement: Mass	Fractions: Fractions	Review / Revision
Week 12	Measurement: Temperature	Review and Revise	Review / Revision

Autumn Term

Strand	National Curriculum Objectives	Focus	Sequence
Number and Place Value	<ul style="list-style-type: none"> Use place value and number facts to solve problems Recognise the place value of each digit in a two-digit number (tens, ones) Identify, represent and estimate using different representations, including the number line Compare and order numbers from 0 up to 100; use $<$, $>$ and $=$ signs Read and write numbers to at least 100 in numerals and words Count in steps of 2, 3 and 5 from 0, and in 10s from any number, forward and backwards 	Numbers to 100	<ul style="list-style-type: none"> To count numbers up to 100 using concrete objects: counting up by ones and tens. Place Value: To understand each digit in a number has its own value. Comparing Numbers :To be able to compare numbers using place-value knowledge gained from previous lessons. Number Bonds: To use the number bond strategy to deepen understanding of place value. Number Patterns :To count in ones and tens; to introduce boundary crossing using tens and ones. Number Patterns: To recognise and describe patterns with more complex numbers, in particular 3 and 5. To use place-value knowledge to think about the effects of each digit in a number.
Calculations	<ul style="list-style-type: none"> Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts to 100 Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another number can not Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a two-digit number and tens; two two-digit numbers; adding three one-digit numbers Recognise and use the inverse relationship between addition and subtraction and use this to check 	Addition and Subtraction	<ul style="list-style-type: none"> To be able to add a 1-digit number to a 2-digit number without regrouping the ones. Simple Adding: To add tens by recognising its relationship to adding ones. Simple Adding: To add 2-digit numbers where one is a multiple of 10. Simple Adding: To add with tens and ones where the ones are both more than zero. Adding with Renaming: To add 1-digit numbers to a 2-digit number resulting in renaming of ones. Adding with Renaming: To add two 2-digit numbers where renaming is expected. Simple Subtracting: To subtract ones from a 2-digit number. Simple Subtracting: To subtract 2-digit multiples of 10 from 2-digit multiples of 10. Simple Subtracting: To subtract tens from a 2-digit number with the ones being more than zero.

	<p>calculations and solve missing number problems</p> <ul style="list-style-type: none"> • Solve problems with addition and subtraction: using concrete objects and pictorial representations; including those involving numbers, quantities and measures; applying their increasing knowledge of mental and written methods 		<ul style="list-style-type: none"> • Simple Subtracting: To subtract a 2-digit number by another 2-digit number. • Subtracting with Renaming: To subtract a 2-digit number by a 1-digit number with renaming. • Subtracting with Renaming: To subtract a 2-digit number by another 2-digit number where renaming has to occur. • Addition of Three Numbers: To add three 1-digit numbers.
Calculations	<ul style="list-style-type: none"> • Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers • Calculate mathematical statements for multiplication and division with the multiplication tables and write them using (x), division (\div), and equals (=) signs • Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts • Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another number cannot 	Multiplication of 2,5 and 10	<ul style="list-style-type: none"> • To realise that multiplication is the same as repeated addition with equal groups. • 2 Times Table: To focus on understanding and learning the 2 times table. • 2 Times Table: To use concrete materials and pictorial representations to multiply by 2. • 5 Times Table: To cover the basics of the 5 times table and to highlight multiplication visually as equal groups. • 5 Times Table: To recall and use the 5 times table. • 10 Times Table :To introduce the 10 times table by focusing on the numbers found in the 10 times table. • 10 Times Table: To look at the 10 times table in more detail by looking at patterns and relationships. • Multiplying by 2, 5 and 10: To investigate links between the 2, 5 and 10 times tables. To understand commutative law. • Multiplying by 2, 5 and 10: To use knowledge of the 2, 5 and 10 times tables to further investigate commutative law. • Solving Word Problems :To use the 2, 5 and 10 times tables to solve word problems.
Calculations	<ul style="list-style-type: none"> • Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers • Calculate mathematical statements for multiplication and division with the 	Multiplication and Division of 2,5, and 10	<ul style="list-style-type: none"> • To understand that grouping is a way of dividing. • Sharing: To be able to divide by sharing an amount. • Dividing by 2: To be able to divide by 2. The two strategies used here are splitting into groups of x and splitting into equal groups of many. • Dividing by 5: To be able to divide by 5 and identify links with multiplying by 5.

	<p>multiplication tables and write them using (x), division (\div), and equals (=) signs</p> <ul style="list-style-type: none"> Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods and multiplication and division facts, including problems in contexts Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another number cannot 		<ul style="list-style-type: none"> Dividing by 10: To be able to divide by 10 and identify links with multiplying by 10. Multiplication and Division: To use multiplication and division skills to identify family facts in a number sentence. Solving Word Problems: To understand and solve word problems which require the use of the multiplication and division skills covered in this chapter. Odd and Even Numbers: To be able to link whether odd or even numbers can be divisible by 2, 5 or 10. Consolidation: To use multiplication and division knowledge in problem solving and to create equations from questions.
Measurement	<ul style="list-style-type: none"> Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm) to nearest appropriate unit, using ruler and scales Compare and order length and record the results using $>$, $<$, and $=$ 	Length	<ul style="list-style-type: none"> To measure length in metres. Measuring Length in Centimetres: To measure length in centimetres. Comparing Length in Metres: To be able to compare length for objects using 'greater than' and 'less than' symbols. Comparing Length in Centimetres: To be able to compare different lengths using centimetres as the unit of measure. Comparing the Length of Lines: To be able to compare and measure various line lengths: both straight and curvy. Solving Word Problems: To be able to solve problems involving measurement in the context of word problems. Solving Word Problems: To be able to solve addition and multiplication word problems involving measurement. Solving Word Problems: To be able to solve addition and division word problems involving measurement. consolidation To practise various concepts covered
Measurement	<ul style="list-style-type: none"> choose and use appropriate standard units to estimate and measure mass (kg/g) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels 	Mass	<ul style="list-style-type: none"> Measuring Mass in Kilograms: To understand that mass is measured in kilograms and by using weighing scales. Measuring Mass in Grams: To be able to measure mass in grams and to understand that it is a smaller unit of measure than a kilogram.

	<ul style="list-style-type: none"> Compare and order mass and record the results using >, < and = 		<ul style="list-style-type: none"> Measuring Mass in Grams: To be able to measure mass accurately in grams using weighing scales. Comparing Masses of Two Objects: To be able to compare the mass of two different objects accurately. Comparing the Mass of Three Objects: To be able to compare the mass of three objects and use the appropriate vocabulary. Solving Word Problems: To solve word problems in the context of mass. Solving More Word Problems: To solve word problems involving mass.
Measurement	<ul style="list-style-type: none"> Choose and use appropriate standard units to measure capacity (litres / ml) and temperature (°C) to the nearest appropriate unit, using scales, thermometers and measuring vessels 	Temperature	<ul style="list-style-type: none"> Reading Temperature: To be able to accurately read temperature in Celsius. Estimating temperature: To be able to estimate temperature and to read thermometers to confirm the estimate.

Spring Term			
Strand	National Curriculum Objectives	Focus	Sequence
Statistics	<ul style="list-style-type: none"> interpret and construct simple pictograms, tally charts, block diagrams and simple tables ask and answer simple questions by counting the number of objects in each category and sorting categories by quantity ask and answer questions about totalling and comparing categorical data 	Picture Graphs	<ul style="list-style-type: none"> To be able to read a picture graph with confidence. To be able to read and interpret a picture graph with confidence. To be able to read and interpret a picture graph where the value of the picture can represent more than 1. To be able to read and interpret a picture graph where the value of the picture can represent more than 1. To be able to read, interpret and create a picture graph where the value of the picture can represent more than 1.
Calculations	<ul style="list-style-type: none"> Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts to 100 	More Word Problems	<ul style="list-style-type: none"> To decide when it is appropriate to add and/or subtract when solving word problems; to improve the use of bar modelling and decision making based on visual representations.

	<ul style="list-style-type: none"> • Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another number can not • Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones; a two-digit number and tens; two two-digit numbers; adding three one-digit numbers • Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems • Solve problems with addition and subtraction: using concrete objects and pictorial representations; including those involving numbers, quantities and measures; applying their increasing knowledge of mental and written methods 		<ul style="list-style-type: none"> • To use the bar model method to solve word problems looking at the difference between two amounts. • To solve multi-step word problems using bar modelling; to use more than one bar model in a problem to work out the answer. • To use bar modelling to solve multi-step word problems involving unknown quantities.
Measurement	<ul style="list-style-type: none"> • Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value • Find different combinations of coins that equal the same amount of money • Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change • 	Money	<ul style="list-style-type: none"> • Writing Amounts of Money: To identify standard UK coins and notes and write their names. • Counting Money: To count notes in sequences of 5 and 10; to recognise the value of notes by appearance. • Counting Money: To count coins in sequences of their value; to recognise the value of coins by appearance. • Counting Money :To represent amounts of money using coins and notes; to count coins and notes using their denominations. • Showing Equal Amounts of Money: To create equal amounts of money using different coins.

			<ul style="list-style-type: none"> • Exchanging Money: To exchange denominations of money for different coins. • Comparing Amounts of Money: To compare different amounts of money using coins. • Calculating Total Amount: To add money together to determine the total amount. • Calculating Change: To calculate change from £100 or less; to use the bar model approach to represent amounts of money. • Solving Word Problems: To solve more complex word problems using bar modelling as a primary method.
<p>Geometry – Properties of Shape</p>	<ul style="list-style-type: none"> • Identify and describe the properties of a 2-D shape, including the number of sides and symmetry of a vertical line • Identify and describe the properties of a 3-D shape, including the number of edges, vertices and faces • Identify 2-D shapes on the surface of a 3-D shape (for example a circle on a cylinder and a triangle on a pyramid) • Compare and sort common 2-D and 3-D shapes and everyday objects • Order and arrange combinations of mathematical objects in patterns and sequences • Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguished between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clockwise and anticlockwise) 	<p>2D shapes</p>	<ul style="list-style-type: none"> • Identifying Sides: To identify the number of sides on basic 2-D shapes. • Identifying Vertices: To identify and count the vertices in regular polygons. • Identifying Lines of Symmetry: To identify lines of symmetry in basic 2-D shapes. • Making Figures: To construct shapes using pattern blocks that have lines of symmetry. • Sorting Shapes: To sort shapes based on number of sides, vertices and other factors. • Drawing Shapes: To draw shapes using square grid and dot grid paper; to copy shapes from sight using grid paper. • Making Patterns: To recognise patterns of familiar shapes and colours of up to three objects. • Describing Patterns: To describe patterns using ordinal numbers and shape names. • Moving Shapes: To move shapes on a square grid from one position to another using common language. • To turn objects using quarter, half and three-quarter turns both clockwise and anticlockwise on a square grid.

<p>Geometry – Properties of Shape</p>	<ul style="list-style-type: none"> • Identify and describe the properties of a 2-D shape, including the number of sides and symmetry of a vertical line • Identify and describe the properties of a 3-D shape, including the number of edges, vertices and faces • Identify 2-D shapes on the surface of a 3-D shape (for example a circle on a cylinder and a triangle on a pyramid) • Compare and sort common 2-D and 3-D shapes and everyday objects • Order and arrange combinations of mathematical objects in patterns and sequences • 	<p>3D shapes</p>	<ul style="list-style-type: none"> • To recognise 3-D shapes by identifying their properties. • Describing Three-Dimensional Shapes: To describe 3-D shapes and classify them using faces, vertices and edges. • Describing Three-Dimensional Shapes: To describe 3-D shapes based on the number of faces and the 2-D shapes of these faces; to construct nets of shapes into 3-D shapes. • Grouping Three-Dimensional Shapes: To group 3-D shapes by similar properties. • Forming Three-Dimensional Structures: To form 3-D structures using multiple 3-D objects. • Making Patterns: To make and recognise patterns using 3-D shapes. • Consolidation: To practise various concepts covered in the chapter.
<p>Fractions</p>	<ul style="list-style-type: none"> • Recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$, and $\frac{3}{4}$ of a length, shape, set of objects or quantity Write simple fractions for example, $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$ 	<p>Fractions</p>	<ul style="list-style-type: none"> • Making Equal Parts: To make equal parts from a whole using simple and complex methods. • Showing Half and Quarter: To show and recognise halves and quarters. • Showing Quarters: To show and identify more than one quarter using materials and pictures. • Showing Thirds: To show and identify thirds in shapes; to use the vocabulary 'numerator' and 'denominator' when referring to fractions. • Naming Fractions: To identify and name fractions by looking at the number of pieces and how many are shaded in. • Making Equal Fractions: To recognise equivalent fractions in quarters, thirds and halves. • Comparing and Ordering Fractions: To compare and order similar fractions by looking at the size of the pieces shaded. • Comparing and Ordering Fractions: To compare and order fractions with different denominators.

			<ul style="list-style-type: none"> • Counting Wholes and Parts :To count the number of wholes and parts to form mixed numbers. • Counting in Halves: To count in halves and place halves onto a number line using pictures. • Counting in Quarters: To count in quarters and place quarters onto a number line using pictures. • Counting in Thirds: To count in thirds and place thirds onto a number line using pictures. • Finding Part of a Set: To find fractions (half) of whole numbers. • Finding Part of a Set: To find a fraction (third) of a whole number. • Finding Part of a Set: To find a fraction (quarter) of a number. • Lesson 16 – Finding Part of a Quantity To find a fraction (half, third, quarter) of a quantity (length).
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Summer Term			
Strand	National Curriculum Objectives	Focus	Sequence
Measurement	<ul style="list-style-type: none"> • Tell and write the time to five minutes, including quarter past / to the hour and draw the hands on a clock face to show these times • Know the number of minutes in an hour and the number of hours in a day • Compare and sequence intervals of time 	Time	<ul style="list-style-type: none"> • Telling and Writing Time to 5 Minutes: To tell and write time to 5-minute intervals. • Telling and Writing Time: To tell time to 5-minute intervals and to the hour. • Sequencing Events: To sequence events of the day by looking at analogue clocks and pictures. • Drawing Clock Hands: To draw hands on an analogue clock to show the correct time. • Finding Durations of Time: To find the duration of time using an analogue clock in 30- and 60-minute intervals. • Finding Durations of Time: To find the duration of time to 5-minute intervals. • Finding Ending Times: To find the ending of a duration of time from different 5-minute starting points.

			<ul style="list-style-type: none"> • Finding Ending Times: To find the ending time in intervals of 5 minutes from delayed starts. • Finding Starting Times: To find the starting time from 30-minute and 1-hour interval durations. • Finding Starting Times: To find the start of multiple durations of time using a common end time. • Comparing Time: To compare durations of time from the least amount to the most amount of time and vice versa.
Measurement	<p>Choose and use appropriate standard units to estimate and measure capacity (litres / ml) and temperature (°C) to the nearest appropriate unit, unit scales, thermometers and measuring vessels</p> <ul style="list-style-type: none"> • Compare and order volume and capacity and record the results using >, <, and = 	Volume	<ul style="list-style-type: none"> • To compare volume in different-sized containers using the terms 'greater than,' 'less than,' 'greatest' and 'least.' • Comparing Volume: To compare the volume of different containers using non-standard units. • Measuring Volume in Litres: To measure volume using litres and determine whether an amount is 'more than,' 'less than' or 'equal to' a litre. • Measuring Volume in Millilitres: To measure volume using millilitres and litres; to determine how many ml there are in 1 l. • Solving Word Problems: To solve word problems involving bar models with litres as the standard unit. • Solving Word Problems: To solve word problems using ml and l, including problems involving difference. • Solving Word Problems: To solve word problems involving volume and multiplication.

